!SORTING IN ARRAY

PROGRAM ARRAY

integer a(5),i,J,c

do i=1,5,1

read(\*,\*)a(i)

end do

do i=1,4,1

do j=1,4,1

if(a(j).gt.a(j+1)) THEN

c=a(j)

a(j)=a(j+1)

a(j+1)=c

endif

enddo

enddo

do i=1,5,1

write(\*,\*)a(i)

end do

END

2 DIMENSIONAL MATRIX

integer a(2,2),b(2,2),c(2,2) do i=1,2,1 do j=1,2,1 read(\*,\*)a(i,j) enddo enddo do i=1,2,1 do j=1,2,1 read(\*,\*)b(i,j) enddo enddo !processing do i=1,2,1 do j=1,2,1 c(i,j)=a(i,j)+b(i,j) enddo enddo !display do i=1,2,1 do j=1,2,1 write(\*,\*)c(i,j) enddo enddo END

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5:49 AM

do i=1,2,1 read(\*,\*)(a(i,j),j=1,2,1)!implied do loop enddo

DIFFERENCE BETWEEN GETCH AND GETCHE AND GETCHAR

#include<stdio.h> #include<conio.h> int main(){ char ch1,ch2; printf("Enter a character"); ch1=getch(); printf("Enter another character"); ch2=getche(); putchar(ch1); putchar(ch2); return 0; }

